Brian Wenner

Music Composer, Sound Designer, Performer

brianwenner.com b.g.wenner@gmail.com

I am a Brooklyn-based music composer and sound designer who specializes in sound for multichannel installation, theater, dance, audio-visual applications and solo release.

Audio-Visual Installations and Theater Productions

'Lost Transmissions From Dusty Roads', an original 15-channel spatial sound composition as part of the group showcase 'Ghost Line X' (Austin, TX). Debuted on November 19th, 2022.

'Sound in Space: A Metaverse Retrospective', virtual online gallery exhibit from April 18 - 20th, 2022 on the social metaverse platform NOWHERE. Featured selected retrospective works.

'Separator v.2', an original score for the looping 40 minute audio-visual installation with headphones. On display at the Slow Burn NYC group exhibition 'Anywhere But Here.' (New York, NY) March 22 - April 26, 2021. Debuted at the Satellite Art Fair (Brooklyn, NY) Oct. 3 - 6, 2019. Additional viewings: Neurosummit 7 at Arcosanti (Arcosanti, AZ) Nov. 7 - 10, 2019. The Contemporary & Digital Art Fair at Art Basel (Miami, Fl) Dec. 3 - 6, 2019.

'this is now, and now, and now', an hour long original score and sound design as part of the theatrical production that debuted at JACK (Brooklyn, NY) on March 4 - 7, 2020.

'Dirty Secret II', an original multichannel score for the 2 and a half hour durational performance installation by Brian Andrew Whiteley. Also featuring a four person cast and triple surface projections. Debuted at the Invisible Dog Art Center (New York, NY) September 26th, 2019

'The Awakening', a 2 hour original sound composition to coincide with the durational performance installation piece by performer Brian Andrew Whiteley along with duel video projection. Debuted at The Clemente Soto Velez Cultural Center (New York, NY) on May 31st, 2019

'Separator v.1', a 40 minute multichannel live sound performance and single-source video projection collaboration. Debuted at Performance is Alive at SXSW (Austin, TX), 2019

'Stairway to Stardom', a 50 minute original score as part of the theatrical and multimedia production that debuted at HERE Arts Center (New York, NY) and ran Sept. 12 - 23rd, 2017

'Evolve', an original score as part of a 7-channel multimedia collaboration with Sony and Kaz Shirane that debuted at Westwood Gallery (New York, NY) May 5 - 7, 2017

Residencies and Workshops

Artist in Residence at the School of Visual Culture, Arts, and Media (VCAM) at Haverford College (Ardmore, PA) November 17 - 18th, 2021. Led a workshop as part of the residency entitled 'Make Music Now,' which focused on field recording and Musique concrète composition utilizing Ableton Live.

Album Releases

'Black River Hymnal', 10-track digital album release, 2022

'Haversounds', 5-track digital album release, 2021

'Paragon Moon', 2-track digital album release, 2021

'Divide', 6-track digital EP release, 2020

'Ritual', digital single release to accompany video, 2019

'Pulse', 7-track digital album release, 2018

'Shame', looping sound composition for iOS app "Jammer" release, 2017

'Momentum', 11-track digital album release, 2017

'Landfall', 6-track digital EP release, 2014

'Reflections', 5-track digital EP release, 2013

Music Videos

'Ritual', music video collaboration with the dancer Aarron Ricks and director Raul Coto-Batres, 2019

'Waiting', music video collaboration with the visual artist Matt O'Hare from the record Momentum, 2017

'Steady', music video collaboration with the visual artist Justine Durand from the record *Momentum*, 2017

'The Skyline Breathes Tonight', music video collaboration with the visual artist Matt O'Hare from the record Landfall, 2014

'Enter', early A/V experiment with visual artist Matt O'Hare, 2012

Solo Performances (Selected)

Live at *Littlefield* w/ Chloe Alexandra Thompson, Matthew Ryals + Paloma Kop, Melody Loveless (Brooklyn, NY), 2022

Live at the Visual Culture, Arts, and Media (VCAM) center at Haverford College (Ardmore, PA), 2021

Live at Elsewhere (Hall) w/ Plaid (New York, NY), 2019

Live at Elsewhere (Zone One) w/ Steve Hauschildt and Brett Naucke (New York, NY), 2018

Sound Design

'Prism House Textural Percussion Vol. 5', sound pack collection for sounds.com by Native Instruments, 2019

'Prism House Textural Percussion Vol. 4', sound pack collection for sounds.com by Native Instruments, 2019

'Prism House Textural Percussion Vol. 3', sound pack collection for sounds.com by Native Instruments, 2019

'Prism House Textural Percussion Vol. 2', sound pack collection for sounds.com by Native Instruments, 2018

'Prism House Textural Percussion Vol. 1', sound pack collection for sounds.com by Native Instruments, 2018